### Statistical Learning Methods for Big Data

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## Declaration

- By no means, this review is very comprehensive
- Textbook "An Introduction to Statistical Learning with Application in R by Gareth James, Daniela Witten, Trevor Hastie, Robert Tibshirani".



- My own Statistical Learning lecture notes
- Credit: Presentations made by Drs. Hugh Chipman, Trevor Hastie, Nancy Reid etc.

### What are Big Data?



# What are Big Data?

From Wikipedia: "Big data is a broad term for data sets so large or complex that traditional data processing applications are inadequate. Challenges include analysis, capture, data curation, search, sharing, storage, transfer, visualization, and information privacy."

#### Characteristics of Big Data



Sources: McKinsey Global Institute, Twitter, Caso, Gartner, EMC, SAS, IBM, MEPTEC, GAS

IBM

## Summary

#### **Supervised Learning**

- Predict a response Y using predictors  $\mathbf{X} = \{X_1, X_2, \dots, X_p\}$ .
- A training sample of (X, Y) pairs.
- Continuous response  $\Rightarrow$  "regression"
- Categorical response ⇒ "classification"

#### **Unsupervised Learning**

- Discover structure in **X** without *Y* values.
- Clustering, dimensional reduction methods etc.

#### Two Quotes

Two quotes by famous Statisticians

*"Essentially, all models are wrong, but some are useful"* George Box

"The only way to find out what will happen when a complex system is disturbed is to disturb the system, not merely to observe it passively" Fred Mosteller and John Tukey

# Statistical Learning Methods

#### Supervised learning methods

- K-nearest Neighbour
- Generalized Additive Model
- Tree-based methods (recursive partitioning, Bagging, Random Forest, Boosting)
- Support Vector Machine
- Neural Networks

#### Unsupervised learning methods

- Principal Component Analysis
- K-means
- Hierarchical Clustering Analysis

# General Framework

$$Y = f(\mathbf{X}) + \varepsilon$$

- Y = response variable
- **X** = {X<sub>1</sub>, X<sub>2</sub>,..., X<sub>p</sub>} = predictor variable(s)
- $f(\mathbf{X})$  is an unknown function
- $\varepsilon$  is a random error

Y = signal + noise

Statistical learning typically focuses on estimation of "signal", with minimal attention given to "noise".

# K-nearest Neighbour

$$\widehat{f}(\mathbf{X}) = Ave(Y|\mathbf{X} \in N(\mathbf{X}))$$

KNN: K=1

KNN: K=100



- KNN is good for small p, i.e.  $p \le 4$  and large N.
- KNN is "not good" when p is large due to the curse of dimensionality.
- Nearest neighbours tend to be far way in high dimensions.

#### Generalized Additive Models

Strong assumption of linear regression: Effect of varying  $X_1$  does not depend on value of other X's.

$$Y = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots \beta_p X_p + \varepsilon$$

Generalize to have additive model with univariate functions:

$$Y = \beta_0 + g_1(X_1) + g_2(X_2) + \ldots g_p(X_p) + \varepsilon$$

- Allow for flexible nonlinearities in several variables, and retains the additive structure of linear models
- Easy interpretation.
- Estimation of p separate univariate functions much easier than estimation of a single  $f(X_1, X_2, ..., X_p)$ .
- Extension: allow some low-order interactions

#### Neural Networks

Nonlinear models with linear regressions at their core...

They have the functional form

$$f(X) = \Psi\left[\alpha_0 + \sum_i \alpha_i \Phi(\beta_{i0} + \sum_j \beta_{ij} X_j)\right]$$

with  $\Psi, \Phi$  known, nonlinear functions.

- Estimate the coefficients ( $\beta$ 's and  $\alpha$ 's).
- Nonlinear regression with many parameters.

A linear combination of...

A nonlinear transformation of ... A linear combination of ... the original variables

### **Decision Trees**

Recursively partition the X space into rectangular regions to make them as homogeneous as possible.

**Example:** Predict (log) Salary of baseball player, given Years in major leagues and Hits made last year.



• Learn variables used, split values, depth.

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### **Decision Trees**

Decision trees are interpretable, flexible, detecting interactions and automatically perform variable selections



But they're sensitive to noise, "not good" at representing additive structures and allow variables dominate the tree structure

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Overcome the limitations of a single tree by fitting a "sum of trees" model.

Let (T<sub>1</sub>, M<sub>1</sub>), ..., (T<sub>m</sub>, M<sub>m</sub>) identify a set of m trees and their terminal node μ's.

 $Y = g(x; T_1, M_1) + g(x; T_2, M_2) + \ldots + g(x; T_m, M_m) + \varepsilon$ 

- For an input value x, each  $g(x; T_i, M_i)$  outputs a corresponding  $\mu$
- The prediction is the sum of the  $\mu$ 's
- Random Forests (Breiman 2001) and Boosting (Freund & Schapire 1997) are two algorithms for building this type of models.

Breiman's **random forests** (2001) use randomized search at each split and the bootstrap samles

- Uses noise sensitivity of trees to build a stable model
- De-correlate individual trees

Freund and Schapire's **boosting algorithm** (1997) encourages each tree to fit structure not captured by the other trees - fitting trees sequentially.

• Enables an additive model to be fit.

Random forests and boosting are among the state-of-the-art methods for supervised learning.

However their results can be difficult to interpret.

## Support Vector Machines

Originated as a 2-class classification problem (Vapnik, 1996). Approach: find a hyperplane that separates the input space into two regions, maximally separating two classes.



# Support Vector Machines

Two other key ideas:

- Allow some misclassifications (amount is a tuning parameter).
- Transform input vector X into a higher-dimensional space where a hyperplane is more likely to separate classes (often a parametrized transformation).

Comments on point 2:

- A "kernel trick" avoids the need to actually compute the high-dimensional mapping.
- Expensive algorithm  $O(n^2)$  for *n* observations.

SVM is one of many Kernel methods for learning.

## **Dimension Reduction**

 $y = f(g(x)) + \varepsilon$ 

- The function g maps a high-dimensional input vector **X** to a lower-dimensional space.
- Principal component analysis (PCA) seeks projections  $\alpha_1^T \mathbf{x}, \alpha_2^T \mathbf{x}, ...$  with maximal variance
- PCA is a data visualization or data pre-processing tool before supervised techniques are applied.
- Similar approach in "deep learning": estimate functions of inputs without using the response until the final learning step.

# Principal component analysis



The first two principal components of a data set span the plane that is closest to the n observations, in terms of average squared Euclidean distance.

A broad class of methods for discovering unknown subgroups in data

- Hierarchical clustering analysis: do not know in advance how many clusters; a tree-like dendrogram
- K-means clustering: seek to partition the observations into a pre-specified number of clusters.

# Hierarchical clustering



Linkage (Inter-cluster dissimilarity): Complete, Single, Average, Centroid

### K-means



235.8

235.8

310.9



variations: k-medoid, bisecting k-means, X-means clustering, and G-means October 30, 2023 24

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- $\bullet$  Variable selection or regularization (Ridge, LASSO, Elastic net)
- Internal validation: training/test split, k-fold cross validation

Some reference books:

- An introduction to Statistical Learning with Applications in R by James, Witten, Hastie and Tibshirani
- Statistical Learning and Data Mining, Hastie, Tibshirani and Friedman
- Pattern Recognition and Machine Learning, Bishop
- Bayesian Methods for Nonlinear Classification and Regression, Denison, Holmes, Mallick and Smith
- Applied Functional Data Analysis: Methods and Case Studies, James O Ramsay, Bernard W. Silverman.

# Thank you! Questions & Comments