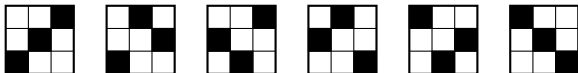


Sorting with C-machines: Enumerative and Analytic Aspects

Jay Pantone

Dartmouth College

Hanover, NH



**BIRS Workshop in Analytic
and Probabilistic Combinatorics**

October 26, 2016

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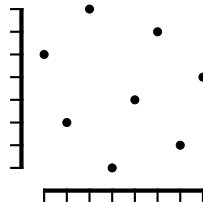
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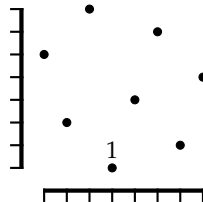
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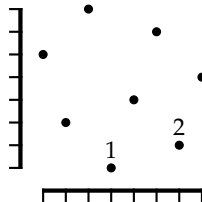
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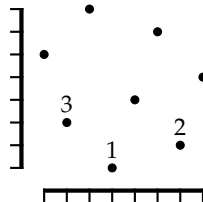
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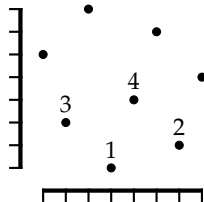
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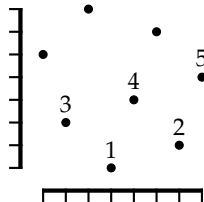
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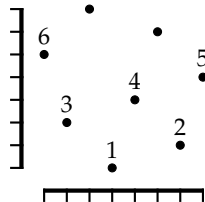
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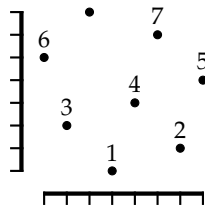
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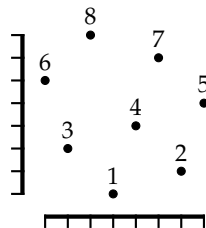
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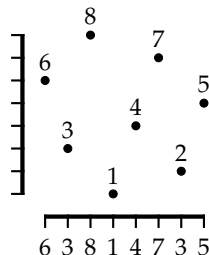
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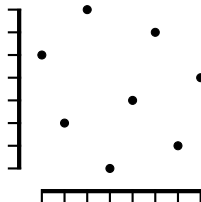
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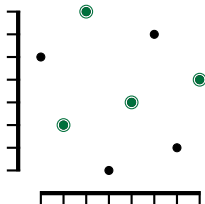
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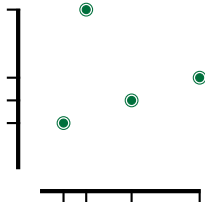
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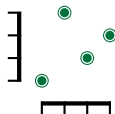
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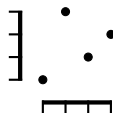
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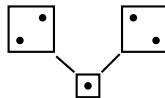
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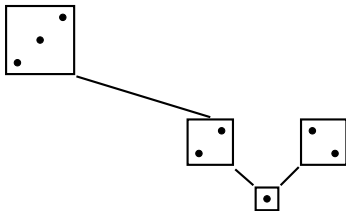
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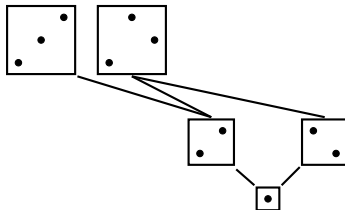
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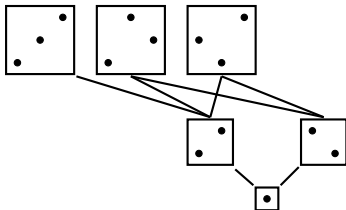
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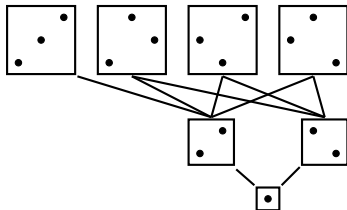
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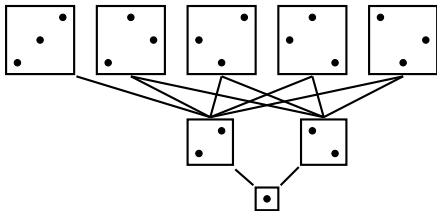
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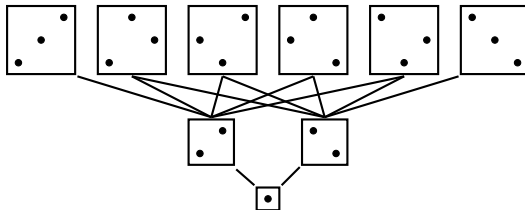
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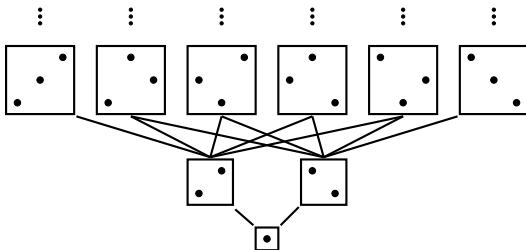
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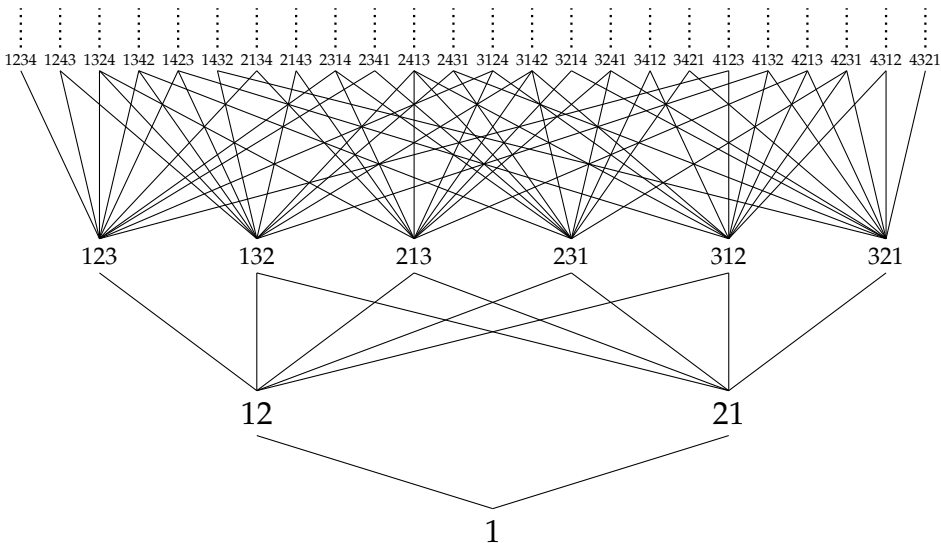
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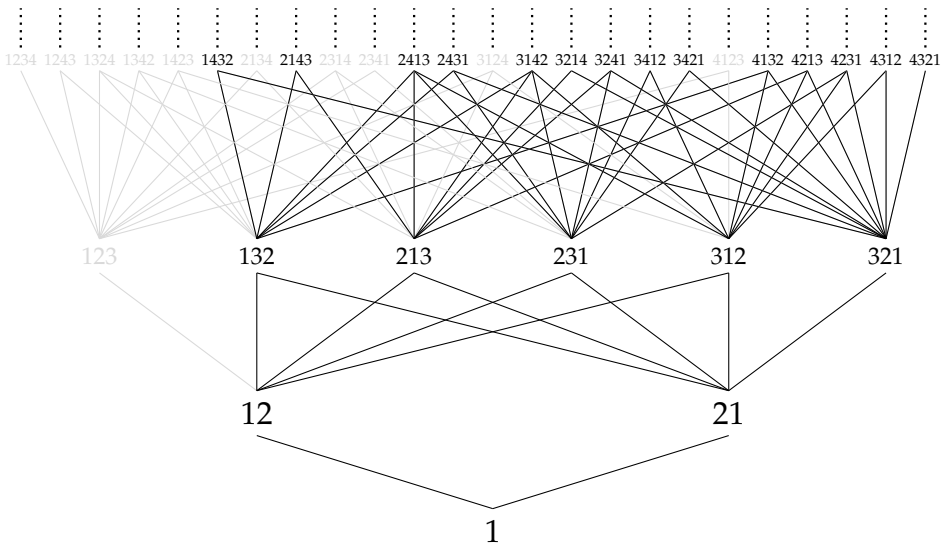
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The class with basis B is denoted $\text{Av}(B)$.

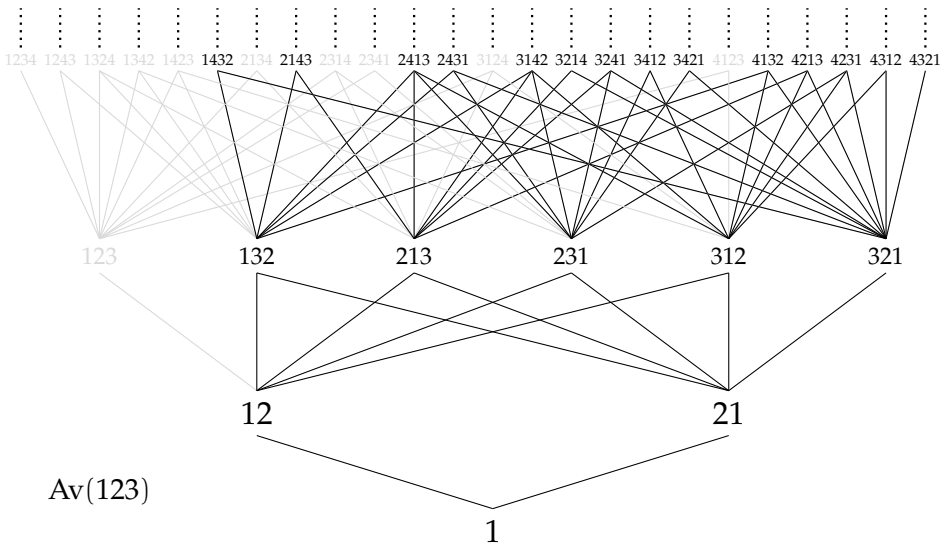
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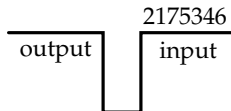
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$\text{Av}(123)$

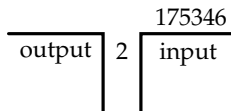
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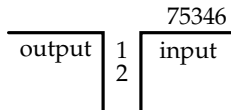
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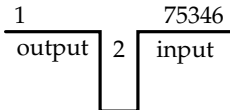
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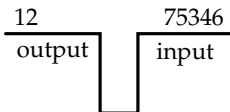
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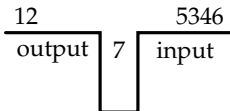
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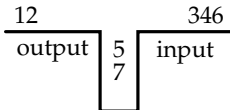
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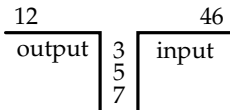
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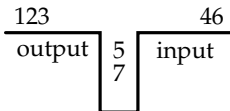
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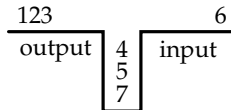
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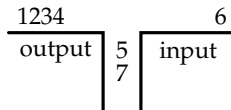
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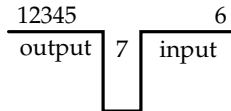
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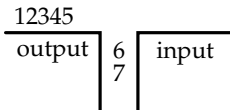
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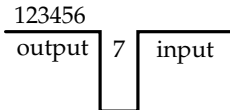
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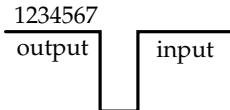
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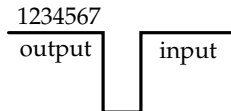
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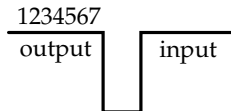
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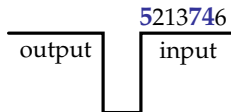
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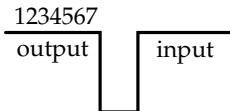


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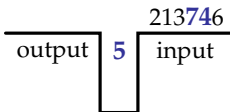


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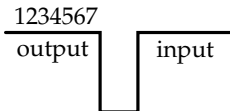


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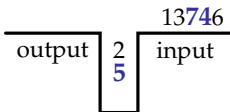


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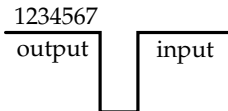


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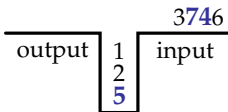


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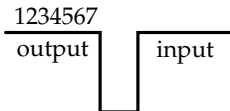


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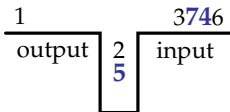


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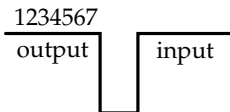


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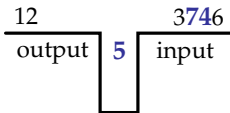


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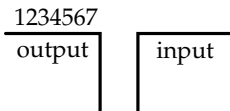


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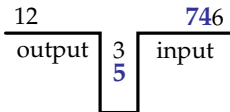


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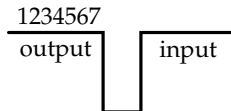


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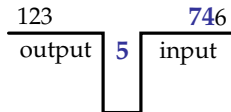


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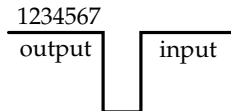


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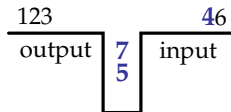


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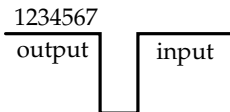


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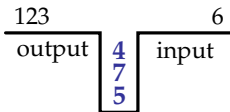


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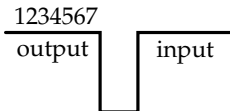


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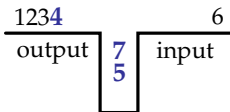


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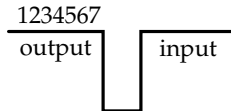


Not all permutations can be sorted by a stack.

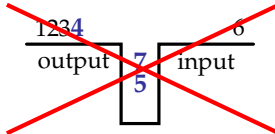


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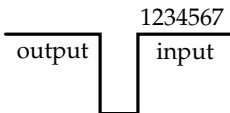


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GENERATING WITH A STACK

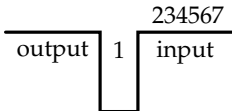
The permutation 2156473 can be generated by a stack.



(Notice the stack always holds a decreasing subpermutation when read top to bottom.)

GENERATING WITH A STACK

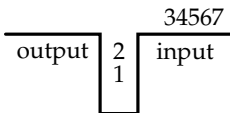
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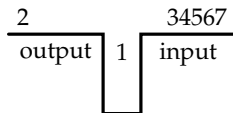
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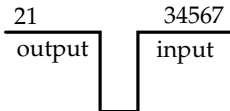
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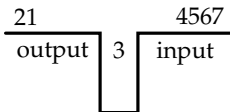
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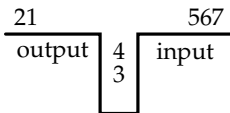
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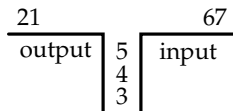
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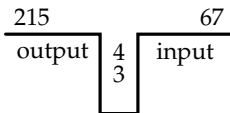
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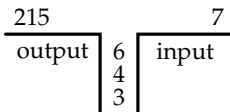
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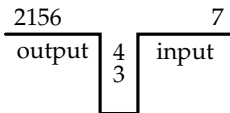
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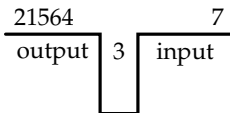
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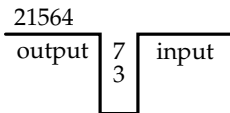
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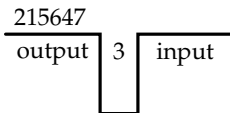
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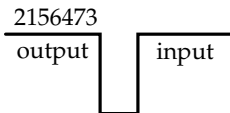
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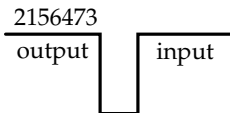
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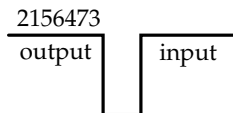


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The permutations that can be *generated* by a stack are exactly the inverses of those that can be *sorted* by a stack.

GENERATING WITH A STACK

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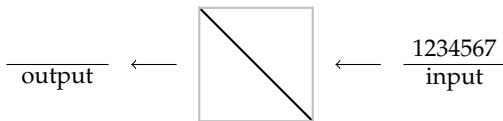
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A stack can generate the permutations in $\text{Av}(231^{-1}) = \text{Av}(312)$.

GENERALIZING STACKS

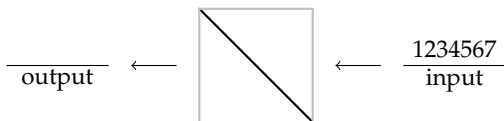
The stack can be thought of as a container that always holds a decreasing permutation, where at any time we can:



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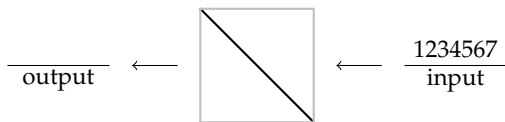
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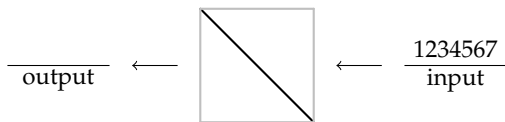
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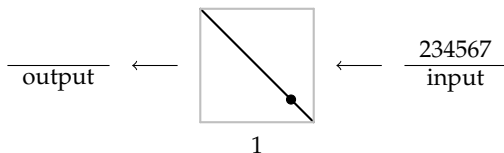
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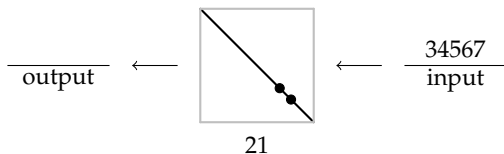
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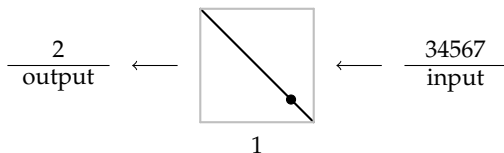
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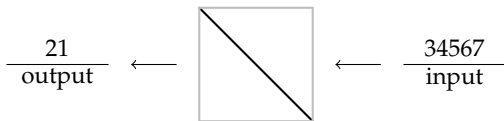
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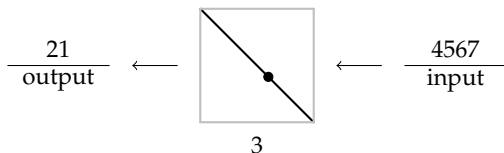
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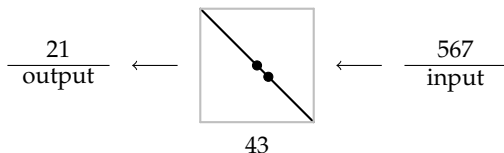
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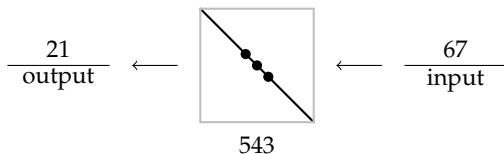
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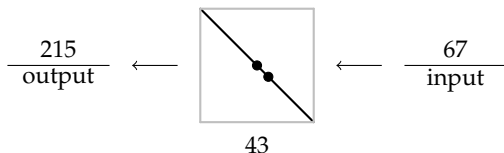
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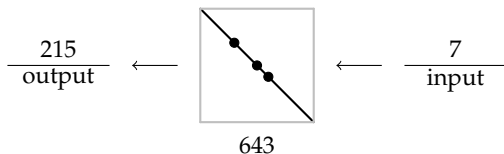
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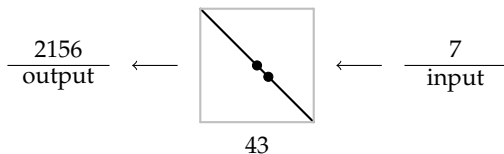
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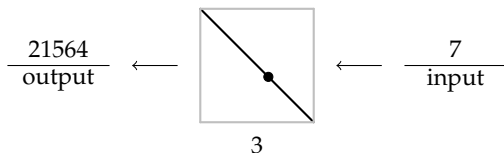
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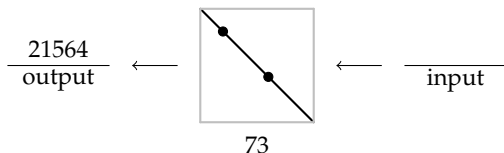
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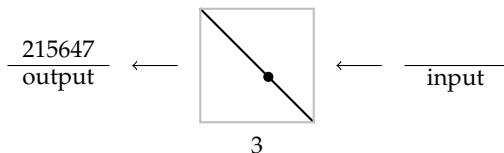
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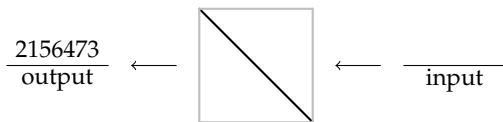
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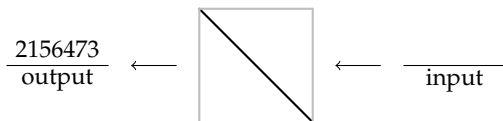
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Since the container holds permutations that avoid the pattern 12, we call this the $Av(12)$ -machine.

GENERALIZING STACKS

We allow a third operation: an entry can bypass the container and move straight from the input to the output.

GENERALIZING STACKS

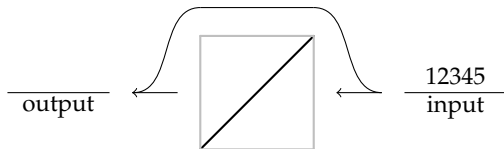
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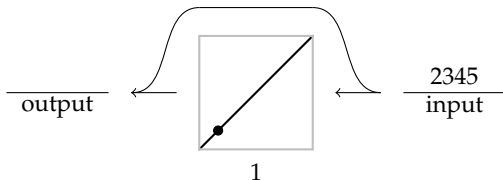
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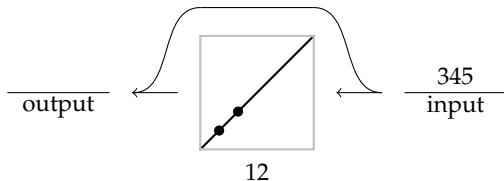
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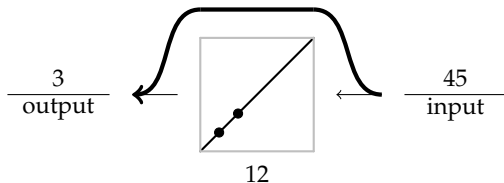
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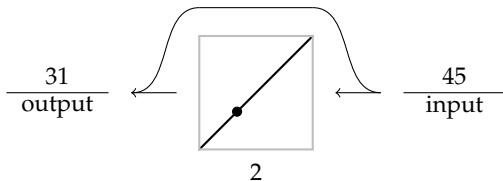
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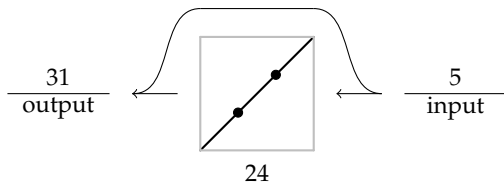
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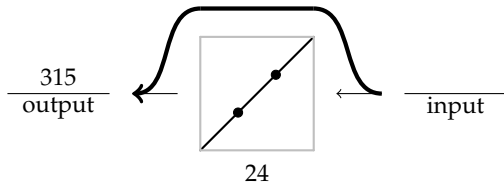
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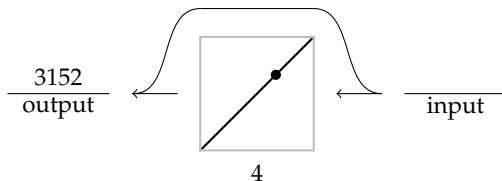
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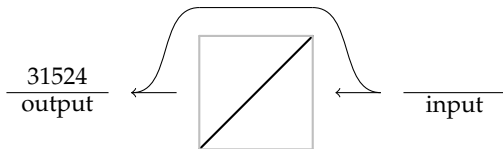
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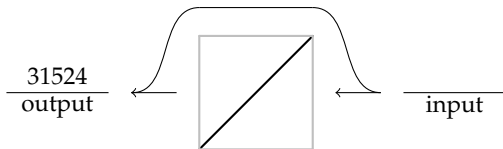
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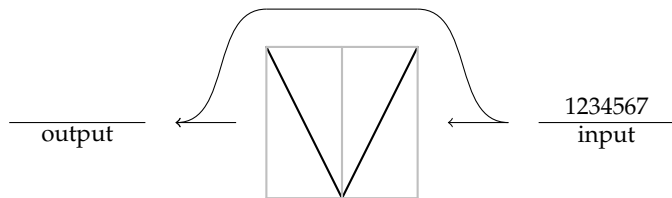
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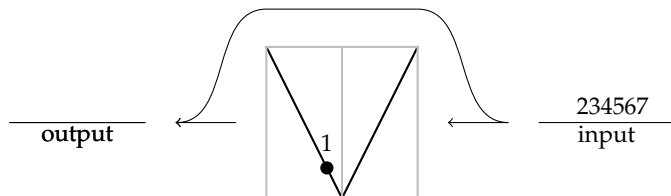
The $Av(21)$ -machine generates the class $Av(321)$.

EXAMPLE: THE $Av(231, 132)$ -MACHINE



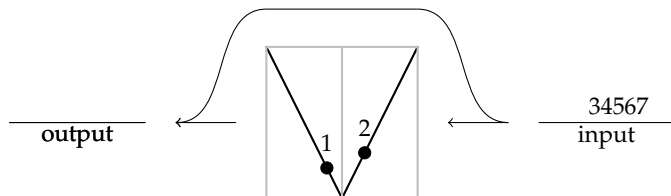
Whenever the machine is nonempty, there are always two places to push a new entry.

EXAMPLE: THE $Av(231, 132)$ -MACHINE



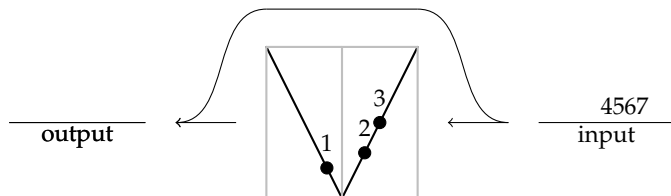
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EXAMPLE: THE $Av(231, 132)$ -MACHINE



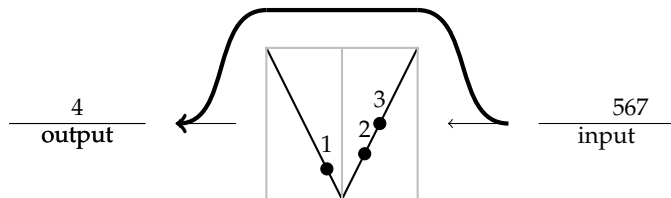
Whenever the machine is nonempty, there are always two places to push a new entry.

EXAMPLE: THE $Av(231, 132)$ -MACHINE



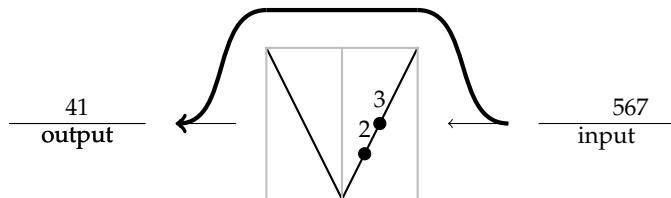
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EXAMPLE: THE $Av(231, 132)$ -MACHINE



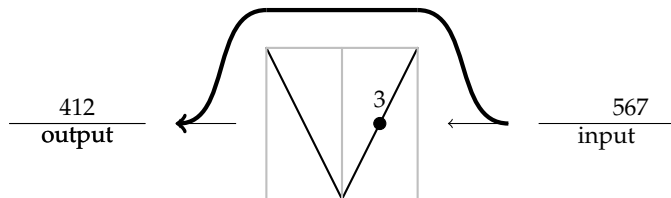
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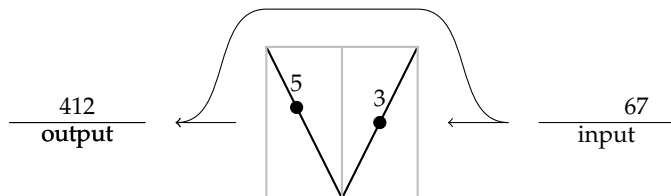
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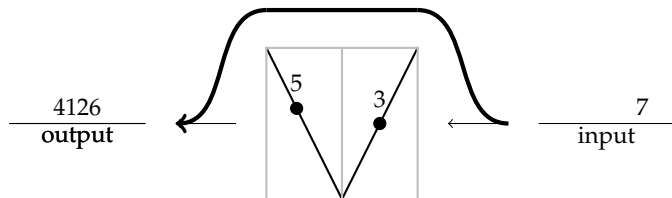
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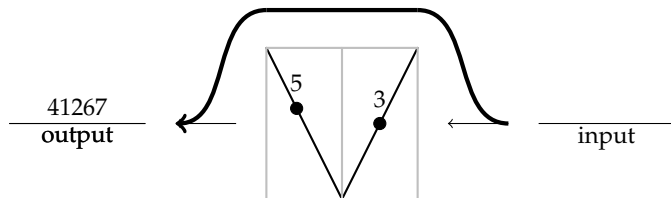
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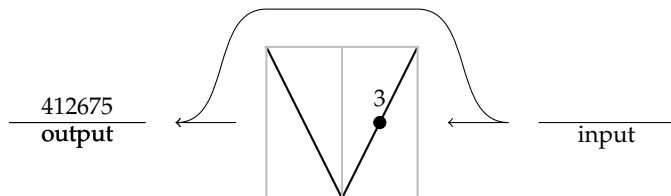
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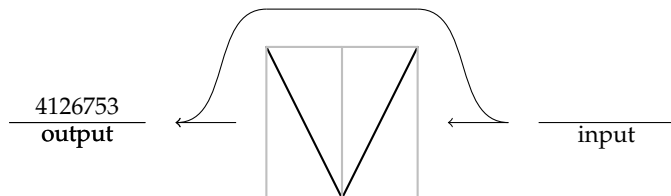
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Example: The $\text{Av}(123, 4132)$ -machine generates the class $\text{Av}(4123, 54132)$.

ENUMERATING $Av(312)$ VIA THE $Av(12)$ -MACHINE

The operation sequence of the $Av(12)$ -machine makes it easy to find the generating function for $Av(312)$.

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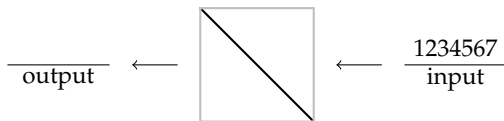
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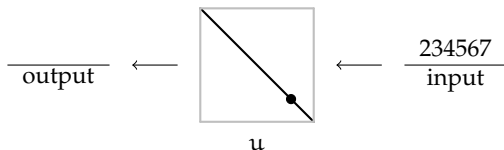
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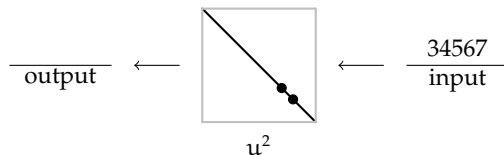
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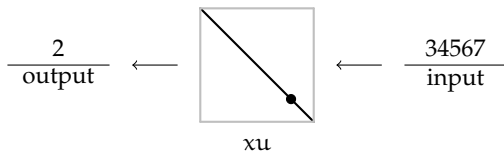
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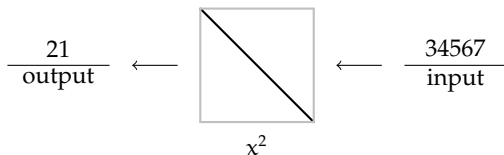
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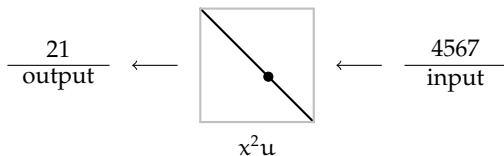
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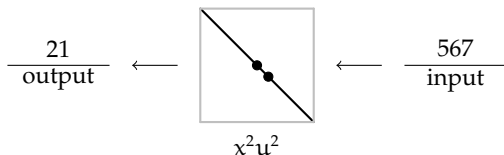
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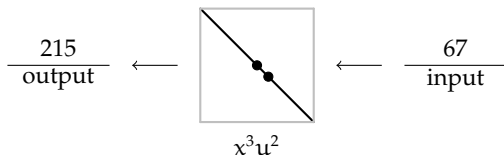
$$\frac{21}{\text{output}} \longleftarrow \boxed{\begin{array}{c} \diagdown \\ \bullet \\ \bullet \\ \bullet \\ \diagup \end{array}} \longleftarrow \frac{67}{\text{input}}$$

x^2u^3

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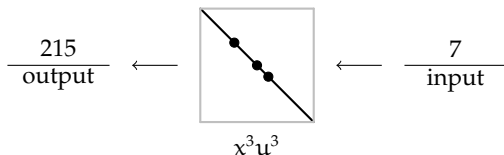
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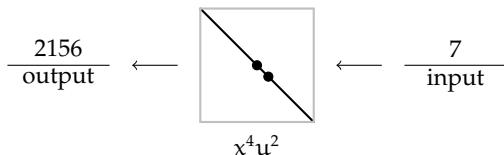
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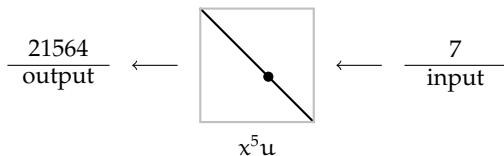
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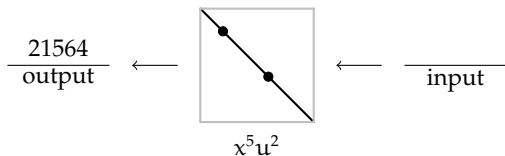
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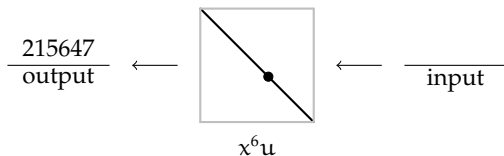
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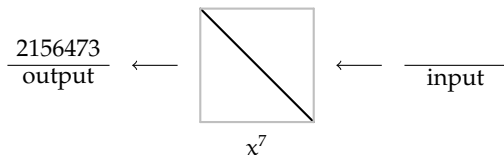
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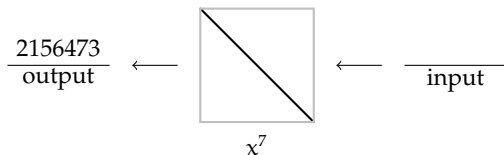


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Hence the generating function for these states is $f(x, 0)$.

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(There are some uniqueness issues I'm sweeping under the rug.)

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These three can all be modeled with \mathcal{C} -machines.

$Av(4123, 4231)$

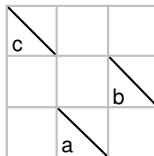
$Av(4123, 4231)$ is generated by the $Av(123, 231)$ -machine.

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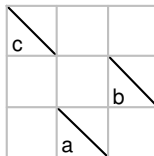
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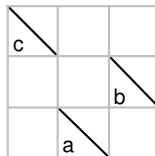
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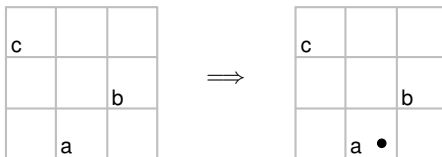


The states of the machine can be represented by 4-tuples (a, b, c, P) where a , b , and c are the number of a , b , c entries, and P is a boolean representing whether we can or can't pop.

$$Av(4123, 4231)$$


We can describe the state transitions:

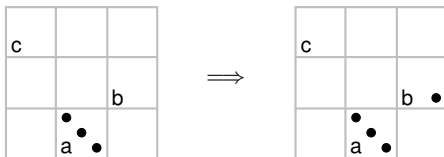
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- ▶ $(0,0,0, T) \longrightarrow \{(1,0,0, F), (0,0,0, T)\}$

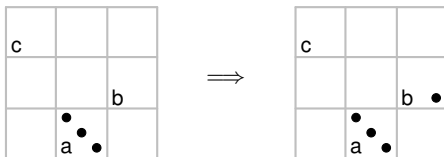
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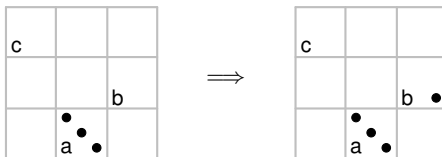
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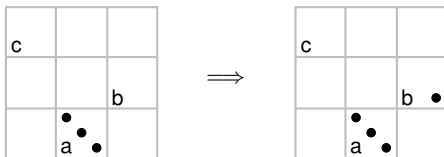
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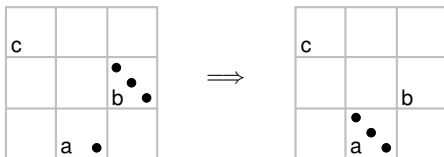
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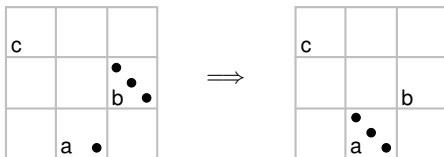
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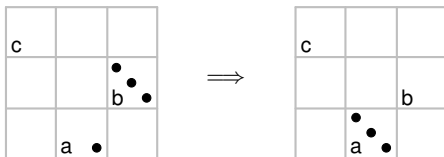
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$Av(4123, 4231)$

With a little work, we can translate the state transitions into a set of functional equations:

$$A(a, x) = 1 + \frac{x}{a}(A(a, x) - A(0, x)) + aA(a, x) + xB(0, a, x),$$

$$B(a, b, x) = \frac{1}{a}(A(a, x) - A(0, x))\frac{bC}{1-b} + B(a, b, x)\frac{bC}{1-b} + \frac{x}{a}(1 + C)(B(a, b, x) - B(0, b, x)).$$

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The generating function for the class is $A(0, x)$, but we have no idea how to solve these equations.

Av(4123, 4312)

$$A(a, x) = 1 + \frac{x}{a}(A(a, x) - A(0, x)) + aA(a, x) + xB(a, 0, a, x)$$

$$B(a, b, c, x) = \frac{cx}{(1-c)(1-x)} \left(\frac{A(a, x) - A(b, x)}{a-b} \right) + \frac{cx}{(1-c)(1-x)} B(a, b, c, x) \\ + \frac{x}{b(1-x)} (B(a, b, c, x) - B(a, 0, c, x))$$

Av(4231, 4321)

$$A_p = 1 + x(A_p(a, x) + A_n(a, x)) + \frac{x}{a}(A_p(a, x) - A_p(0, x)) + \frac{x}{a}B_p(a, a, 0, x)$$

$$A_n = a(A_p(a, x) + A_n(a, x))$$

$$B_p = x(B_p(a, b, c, x) + B_n(a, b, c, x)) + \frac{x}{c}(B_p(a, b, c, x) - B_p(a, b, 0, x))$$

$$B_n = a(B_p(a, b, c, x) + B_n(a, b, c, x)) + \frac{b^2}{c-b}((A_p(c, x) - A_p(b, x)) \\ + (A_n(c, x) - A_n(b, x))) \frac{b^2}{c-b}((B_p(c, c, c, x) - B_p(b, c, c, x)) \\ + (B_n(c, c, c, x) - B_n(b, c, c, x)))$$

INITIAL TERMS

Although we don't know how to solve these functional equations, they can be used to obtain many initial terms of each sequence. (Between 600 and 5000 terms. Probably more are possible.)

INITIAL TERMS

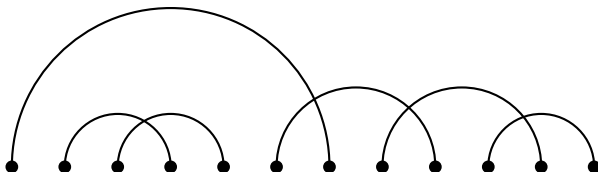
Although we don't know how to solve these functional equations, they can be used to obtain many initial terms of each sequence. (Between 600 and 5000 terms. Probably more are possible.)

We can use two tools to analyze these terms:

- ▶ Automated Guessing
- ▶ The Method of Differential Approximants

QUICK DETOUR: 2-COLORABLE MATCHINGS

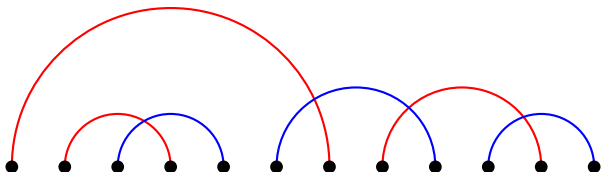
To illustrate the power of these two methods, consider the class of *2-colorable matchings*.



I've computed 1500 terms of this sequence, but the generating function is still unknown.

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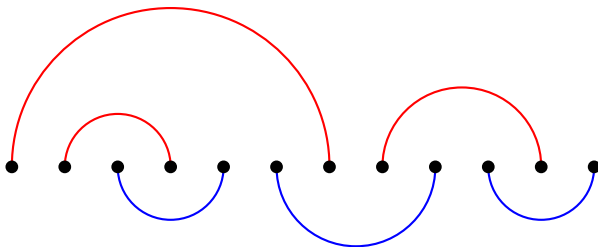
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QUICK DETOUR: 2-COLORABLE MATCHINGS

Using a few hundred terms, automated guessing says the generating function $F(z)$ satisfies the *algebraic differential equation*

$$\begin{aligned}
 0 = & (-8 + 12z) F(z)^7 + (-12z + 20) F(z)^6 + (3z - 18) F(z)^5 - F(z)^3 - 8z^3 F'(z)^3 + 7F(z)^4 \\
 & - 12z^2 F(z) F'(z)^2 + 6z(3z - 10) F(z)^4 F'(z) + z^2 F(z)^3 F''(z)/2 + 6z^3(4z - 3) F(z)^2 F'(z)^3 \\
 & - 8z^2(8z - 3) F(z)^4 F'(z)^2 + 32z F(z)^3 F'(z) + 4z^2(4z - 1) F(z)^6 F''(z) \\
 & - 12z(5z - 4) F(z)^5 F'(z) - 2z^2(4z - 3) F(z)^5 F''(z) + 16z(3z - 1) F(z)^6 F'(z) \\
 & - 6z F(z)^2 F'(z) + 42z^2 F(z)^2 F'(z)^2 + 12z^2(3z - 4) F(z)^3 F'(z)^2 - 8z^3(4z - 1) F(z)^3 F'(z)^3 \\
 & + 15z^3 F(z) F'(z)^3 - 3z^2 F(z)^4 F''(z)
 \end{aligned}$$

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- $z = -2.88202477916 \pm 10^{-11}$

$$\left(= -\frac{256}{9\pi^2} = -2.8820247791598\dots \right).$$

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Applying the method of automated guessing to our three sequences:

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Conjecture. The generating functions for these three permutation classes are non-differentially-algebraic.

$Av(4123,4231)$

Dominant singularity at

$$x = 0.20092861430290850630066749465511761874842136315274588937508575345652139 \pm 10^{-71}$$

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Other singularities:

- ▶ $x = 0.20614664458929271159698558840 \pm 10^{-29}$
- ▶ $x = 0.20724531832263 \pm 10^{-14}$
- ▶ $x = 0.24870945696 \pm 0.00390217832i \pm (1 + i)10^{-11}$

$Av(4123,4312)$

Dominant singularity at

$$x = 0.1715728752538099023966225515806038428606562492461038536466405240185\dots$$

$$\dots 3504307578592229922493134471685452997230753817540595015032 \pm 10^{-125} = 3 - 2\sqrt{2}$$

Av(4123,4312)

Dominant singularity at

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Other singularities:

- ▶ $x = 0.1597726221747308831 \pm 10^{-19}$
- ▶ $x = 0.2439516153417787 \pm 0.1200274949895230i \pm (1 + i)10^{-16}$
- ▶ $x = 0.643104131 \pm 10^{-9}$

$Av(4231,4321)$

Dominant singularity at

$$x = 0.16970755392927711099361272283380722225065601529439005733 \dots$$

$$\dots 3192350433804002842072267740380 \pm 10^{-93}$$

Av(4231,4321)

Dominant singularity at

$$x = 0.16970755392927711099361272283380722225065601529439005733 \dots$$

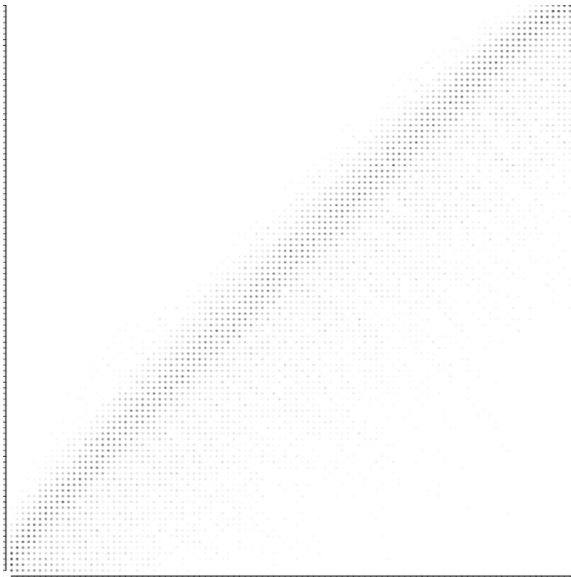
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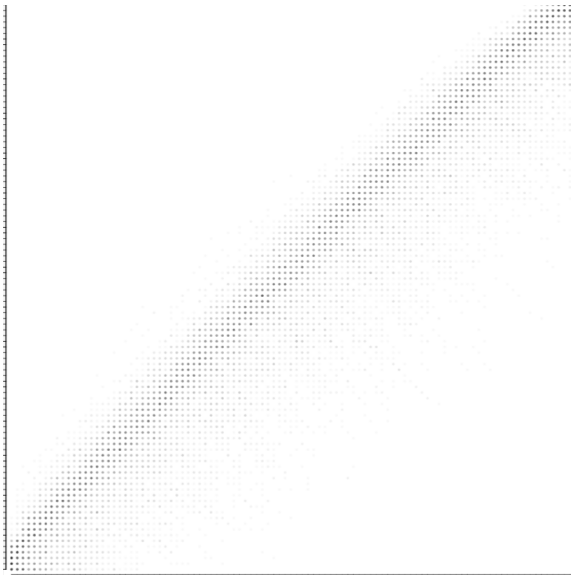
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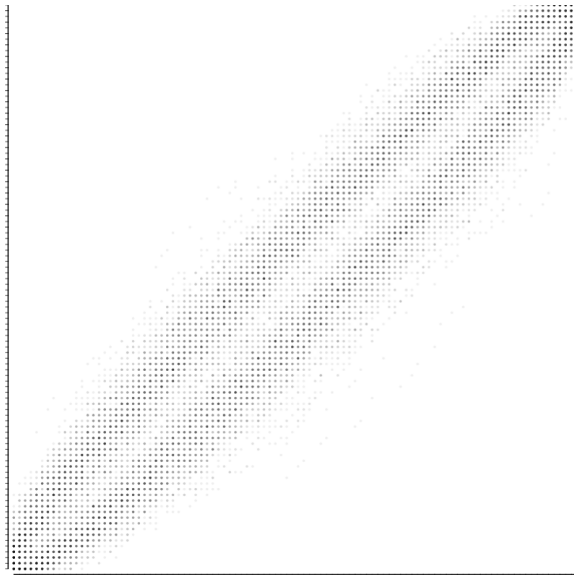
- ▶ $x = .171572875253809902396622551580603842 \dots \pm 10^{-70}$
- ▶ $x = 0.167216154 \dots \pm 0.004184699 \dots i \pm (1 + i)10^{-37}$
- ▶ $x = 0.166 \pm 10^{-37}$
- ▶ $x = 0.14589803375031545 \pm 10^{-17}$
- ▶ $x = 0.241270585132 \pm 0.024119881572i \pm (1 + i)10^{-12}$
- ▶ ...

ONE MORE EPSILON OF INFORMATION

Random Sampling!

$$Av(4123, 4231)$$


$$Av(4123, 4312)$$


$$Av(4231, 4321)$$


Thanks!