

# Depth of Dead Ends in Cayley Graphs

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# Notations and Conventions

## Notations

- ▶  $\Gamma$  is always a graph.
- ▶  $V(\Gamma)$  is its set of vertices,  $E(\Gamma)$  is its set of edges.
- ▶  $d(\cdot, \cdot) = d_\Gamma(\cdot, \cdot)$  denotes the induced metric on  $V(\Gamma)$ .
- ▶  $B_n(v) := \{w \in V(\Gamma) \mid d(v, w) \leq n\}$ .

Let  $G$  be a group and  $X$  be a finite set of generators. The Cayley graph  $\Gamma(G, X)$  is defined by  $V(\Gamma(G, X)) := G$  and  $E(\Gamma(G, X)) := \{(g, gx) \mid g \in G, x \in X\}$ .

## Conventions

- ▶ All graphs are locally finite.
- ▶ All graphs are vertex transitive, i.e.  $\text{Aut}(\Gamma)$  always acts transitively on  $V(\Gamma)$ .

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# Dead ends

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If  $\Gamma$  is a Cayley graph  $\Gamma(G, X)$ , we always choose  $v_0 = 1_G$

## Examples

- ▶  $\Gamma(\mathbb{Z}, \{2, 3\})$   
 $d(0, 1) = 2$  and  $d(0, 1 + 2) = d(0, 1 - 3) = 1$ ,  
 $d(0, 1 - 2) = d(0, 1 + 3) = 2$ . Hence 1 is a dead end.
- ▶  $\Gamma(\mathbb{Z}, \{3, 5\})$   
 $d(0, 4) = 4$ . Adding  $\pm 3$  or  $\pm 5$  reduces the distance,  
because  $4 = 2 \cdot 5 - 2 \cdot 3 = 3 \cdot 3 - 1 \cdot 5$ .

The second example is worse. Starting in 4 one needs even 3 steps to leave  $B_4(0)$ .

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## Definition (Depth of a dead end)

Let  $v_1$  be a dead end with respect to  $v_0$ . The *depth* of  $v_1$  is the maximal nonnegative integer  $k$  such that

$$B_k(v_1) \subseteq B_{d(v_0, v_1)}(v_0).$$

## Remarks

- ▶ In the upper examples the depth of 1 in  $\Gamma(\mathbb{Z}, \{2, 3\})$  is 1, and the depth of 4 in  $\Gamma(\mathbb{Z}, \{3, 5\})$  is 2.
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# First statement

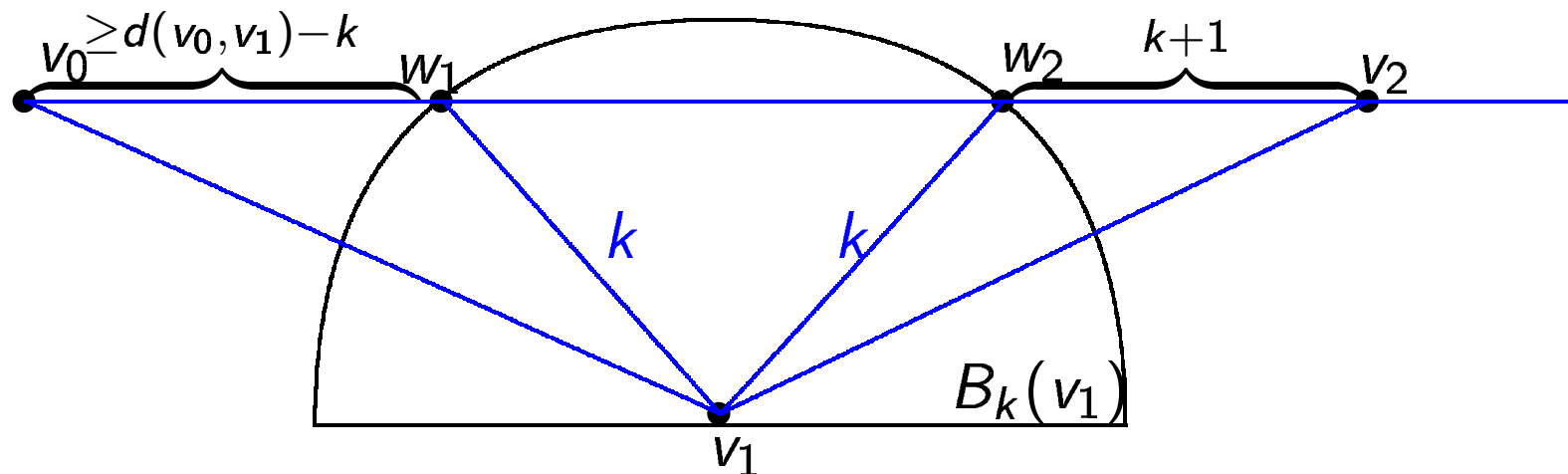
## Theorem

*Let  $\Gamma$  be a graph with more than one end. Then the depth of dead ends in  $\Gamma$  is bounded.*

# Proof of Theorem

## Sketch of proof

Choose  $k > 0$  such that for one (hence for each)  $v_1 \in V(\Gamma)$  the graph  $\Gamma \setminus B_k(v_1)$  has more than one unbounded component. We calculate the depth of  $v_1$  with respect to  $v_0$ .



**Figure:** The depth of the dead end  $v_1$  is bounded above by  $2k$ : The ray starting in  $v_0$  and ending in a different component of  $\Gamma \setminus B_k(v_1)$  has to hit the ball  $B_k(v_1)$ . The distance  $d(v_0, v_2) \geq d(v_0, w_1) + d(w_2, v_2) \geq d(v_0, v_1) + 1$  and  $d(v_1, v_2) \leq 2k + 1$ .

# Bad news

## Known results

- ▶ Existence of dead ends is not a property preserved by quasi-isometries.
- ▶ Results concerning dead ends in Cayley graphs were obtained (a.o.) by Bogopolski (97), Cleary Taback (04), Cleary Riley (04&05), L. (07), Sunic (07), Warshall (07).
- ▶ Even the property of having dead ends of unbounded depth (in a Cayley graph) is not a group invariant. [Riley Warshall(06)]
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# A further example

## Definition (Quasi-Automorphism)

Let  $\Gamma$  be a graph. A quasi-automorphism  $\phi$  of  $\Gamma$  is a bijection of  $V(\Gamma)$  which respects all but finitely many edges, e.g.

$$|\{(v_1, v_2) \in E(\Gamma) | (\phi(v_1), \phi(v_2)) \notin E(\Gamma)\}| < \infty \text{ and}$$

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The set of all quasi-automorphisms of  $\Gamma$  forms a group called  $QA(\Gamma)$ .

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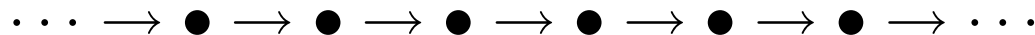
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## Some facts

- ▶  $G$  is generated by  $s, t : \mathbb{Z} \rightarrow \mathbb{Z}$

$$s(k) := k + 1$$

$$t(k) := \begin{cases} k & k \neq 0, 1 \\ 0 & k = 1 \\ 1 & k = 0 \end{cases}$$

- ▶ There exists a nice description of  $\Gamma(G, \{s, t\})$ 
  - ▶ Vertices: A vertex is a bi-infinite list of all nonzero integers, almost all in increasing order, marked with an arrow, e.g.  
( $\dots, -5, -4, 3, 6, -3, -2, -1 \downarrow 4, 2, 1, 5, 6, \dots$ )
  - ▶ Edges: Traveling along an  $s$ -edge moves the arrow one step to the left.  
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In this description the identity is represented by  
 $v_0 = (\dots - 3, -2, -1 \downarrow 1, 2, 3 \dots)$ .

## Theorem

*The vertex*

$v_k = (\dots, -(k+1), k, k-1, \dots 1 \downarrow -1, -2, \dots -k, k+1, \dots)$   
*is a dead end of depth at least  $2k$  with respect to  $v_0$ .*

*Furthermore, any path from  $v_k$  to a point of  $\Gamma \setminus B_{d(v_0, v_k)}(v_0)$   
has to enter the ball  $B_{d(v_0, v_k) - k}(v_0)$ .*

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# Strong depth

## Definition

Let  $v_0, v_1 \in V(\Gamma)$ , and  $n = d(v_0, v_1)$ . The strong depth of  $v_1$  with respect to  $v_0$  is defined as the minimal number  $k$  such that  $v_1$  can be connected to a point of  $\Gamma \setminus B_1(n)$  inside  $\Gamma \setminus B_1(n - k)$ .

## Open question

Is the property of having dead ends of arbitrary high strong depth invariant under quasi-isometries?

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# The End

Thank you for you attention.